

FUZZY LOGIC BASED HUMAN PERCEPTION MODEL FOR PUBLIC TRANSPORT PLANNING: A CASE STUDY OF THIRUVANANTHAPURAM CITY

ROHIT RP

II YEAR, MASTER OF PLANNING WITH SPECIALIZATION IN TRANSPORTATION PLANNING

SCHOOL OF PLANNING AND ARCHITECTURE, NEW DELHI

OUTLINE

- Introduction
- Concept of Fuzzy Logic
- Fuzzy Inference System
- Research Approach
- Data Sample
- Study area and Characteristics
- Modelling
 - Membership function
 - Rule base
 - Scenario building
- Conclusion



INTRODUCTION

- Road-traffic problems such as, congestion, delays and road accidents, which becomes a serious threat to the many cities.
- The total registered vehicles in the country grew at a Compound Annual Growth Rate (CAGR) of 10.5% between 2002 and 2012 (Road Transport Year Book 2011-12).
- 2001-2011 data reveals that growth rate of registered motor vehicles becomes almost three times the growth rate of road network.

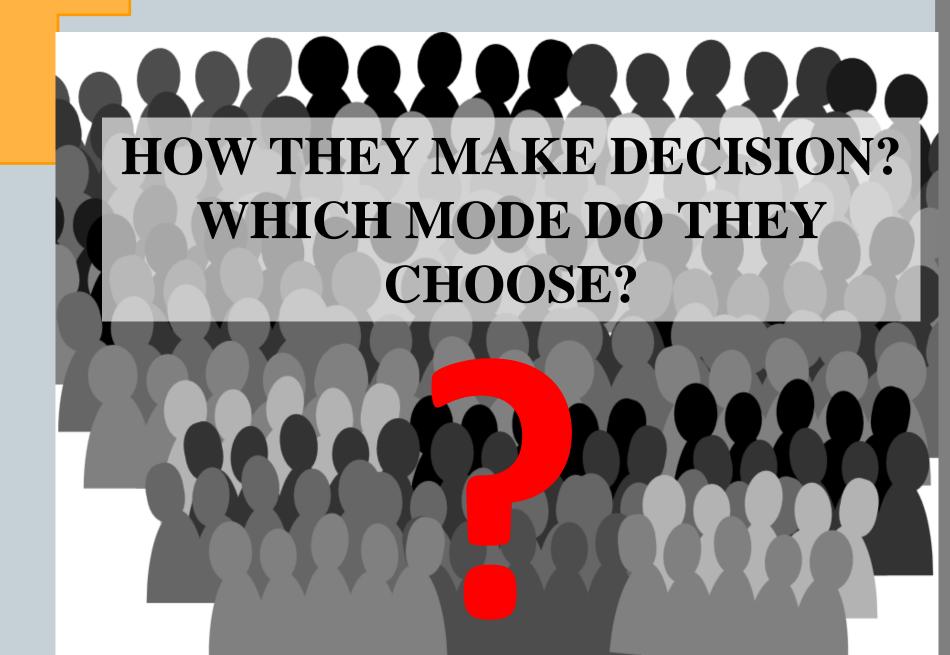


5 lakh 1.46 lakh 5 lakh
Road accidents Death Injured
more than 16 lives every hour on average

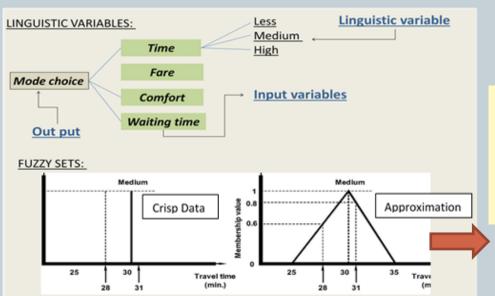
Source: Ministry of road transport & highways transport research wing

Solution to these problem : Use of **Public Transport.**





CONCEPT OF FUZZY LOGIC



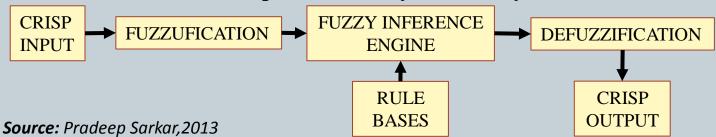
Fuzzy logic has the ability to tackle such kind of small variations and considered approximations.

Source: Author

- Fuzzy logic comprises of key elements namely *Input variables*, *Output variables*, *Linguistic variables*, *membership functions* and *rules*.
- If travel time is one of the parameter then its linguistic variables are *Less*, *Medium and High*, which explains the range for respective variables.
- Input parameters are called as *fuzzy sets* and have linguistic variables with corresponding ranges.
- In simple language IF X AND Y, THEN Z rules.

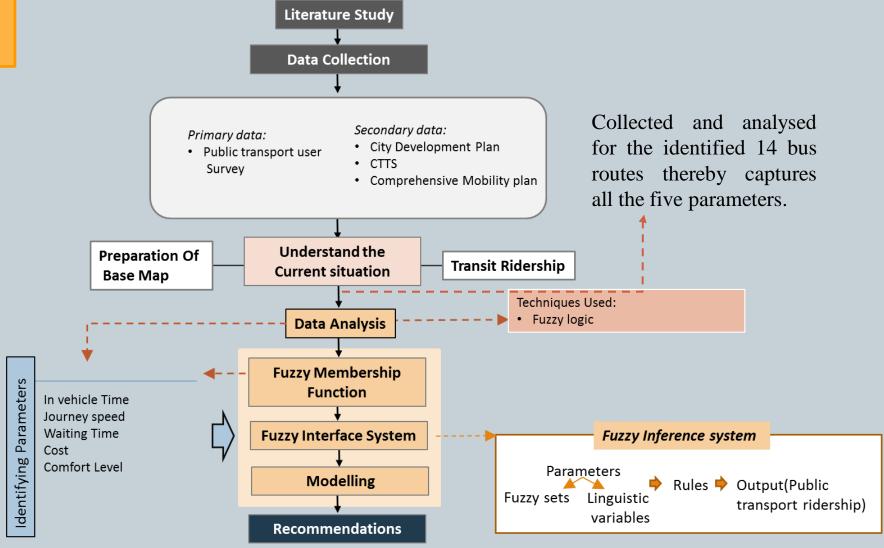
FUZZY INFERENCE SYSTEM

Components of fuzzy inference system



- Input variables are given in the form of crisp values which gone through a process of fuzzufication, where every input variables are analysed and ranges are made considering appropriate membership functions.
- Later set of combinations of rules are made and are loaded in the fuzzy inference engine.
- Fuzzy logic mechanism deals with **rules** → captures the psychology of travellers on different variables.
- Generating Rules: experts advice (or) ANFIS (Adaptive Neuro Fuzzy Inference System) method.

METHODOLOGY OF STUDY



Source: Author



DATA SAMPLE

- Total of 14 routes are surveyed in which 450 samples out of 530 samples were useful for the model.
- Mode choice is restricted to two modes namely car and bus.
- The survey data of five attributes on invehicle time, discomfort, journey speed,
 Travel cost and waiting time.
- Discomfort level is taken as dummy variable through stated preference questionnaire.

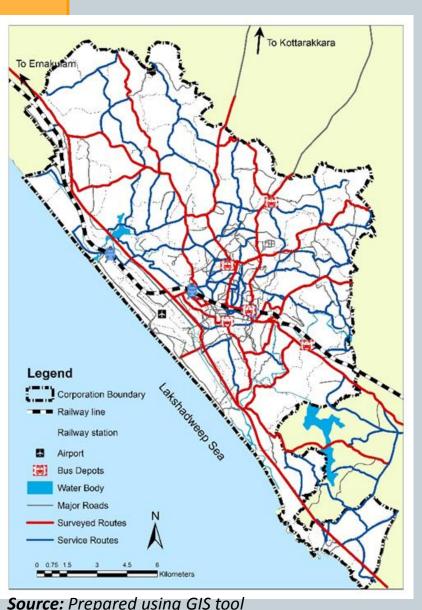
List of routes selected for the study

| | | Max | |
|----------|-----------------------------|-----------|--|
| | | Passenger | |
| NO: | Route Name | Count | |
| Route 1 | Ef-Technopark-Attingal | 103.00 | |
| Route 2 | Ef- KaramanaThrikannapuram | 80.00 | |
| Route 3 | Ef- Moonamode | 104.00 | |
| Route 4 | Ef-Kazhakuttam | 92.00 | |
| Route 5 | Ef-Kovalam | 71.00 | |
| Route 6 | Ef-Peroorkada | 62.00 | |
| Route 7 | Malayam-Ef | 82.00 | |
| Route 8 | Ef- Bheenapalli | 100.00 | |
| Route 9 | Ef-Papanamcode | 81.00 | |
| Route 10 | Ef- Pothencode | 74.00 | |
| Route 11 | Ef- karumam | 54.00 | |
| Route 12 | Ef- Attukal-Maruthoorkadavu | 81.00 | |
| Route 13 | Ef- Peringamala | 51.00 | |
| Route 14 | Ef-Vizhinjam | 110.00 | |
| | Avg: | 83.14 | |

Source: Primary survey,2015



STUDY AREA CHARACTERISTICS



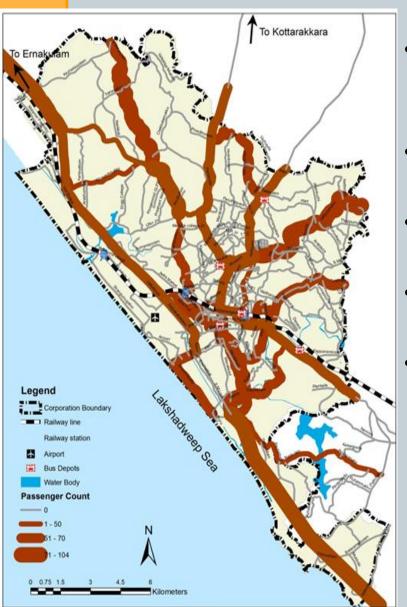
- Population = 7,43,691 persons (Census 2011).
- Area: 141.74 sq.km.
- Total road length = 2586 km.
 - Major Roads length = 390 km (15.08%)
- Road density = 18 km per sq.km.
- A declining trend in modal split.



Source: CTTS,CDP,GOI urban transport,2008

 Need for study to capture the behaviour of different mode users.

STUDY AREA AND CHARACTERISTICS



Source: Prepared using GIS tool

- The passenger count at a particular bus stop is also an important parameter to judge the performance of Public Transport in the city.
- Passenger count was calculated using Boarding and alighting at various bus stops.
- Used for calculating Level of Comfort experienced by the commuters.
- The existing service is not able to cater to the demand.
- The passenger count is more on the routes where **frequency is inadequate** → **Waiting time is more.**

| | Level of Comfort in Public |
|-----|----------------------------|
| LOS | Transport |
| 1 | <=1.5 |
| 2 | 1.5-2.0 |
| 3 | 2-2.5 |
| 4 | >2.5 |

Level of Comfort =
Passenger Volume / Total
Seats



Source: Service level benchmarks, MOUD

MODELLING

Generate input output data for the base year



Set Initial Membership function for Input-output Layer



Generating rule base for the model

- 1. In-vehicle time
- 2. Discomfort level
- 3. Waiting time
- 4. Journey speed
- 5. Travel cost
- Fuzzy sets are created for each membership functions with appropriate ranges for the respective linguistic variables

| Membership 1 | function | levels | of | variables |
|---------------------|----------|--------|----|-----------|
|---------------------|----------|--------|----|-----------|

| Attributes | | | | | |
|--|--------------|------------|-------------|-----------|--|
| travel time (min per km) [2,4] [3,5] [4,7] Discomfort level Low, [1,2] Average, High, [2,3] High, [2,3] Waiting time (min) Less, Medium (min) More, [2,8] [5,11] [8,14] Journey Speed (kmph) Low, Medium, [15,27] [21,33] [21,33] Travel cost (paise per Cheap, Moderate, [17,38.6] High, [22.8,54.4] [38.6,70] | Attributes | Fuzzy sets | | | |
| (min per km) Low, level Average, level High, level Waiting time (min) Less, l | In-vehicle | Small, | Medium, | Large, | |
| Discomfort level Low, [1,2] Average, [1.5,2.5] High, [2,3] Waiting time (min) Less, [2,8] Medium [5,11] More, [8,14] Journey Speed (kmph) Low, [9,21] Medium, High, [21,33] High, [21,33] Travel cost (paise per Cheap, [7,38.6] Moderate, High, [38.6,70] High, [38.6,70] | travel time | [2,4] | [3,5] | [4,7] | |
| level [1,2] [1.5,2.5] [2,3] Waiting time (min) Less, [5,11] Medium [8,14] Journey Low, Medium, High, [15,27] [21,33] Speed (kmph) [9,21] [15,27] [21,33] Travel cost (paise per (paise paise pa | (min per km) | | | | |
| Waiting time (min) Less, [2,8] Medium [5,11] More, [8,14] Journey Low, Medium, High, [15,27] [21,33] (kmph) Travel cost (paise per [7,38.6] Moderate, [22.8,54.4] High, [38.6,70] | Discomfort | Low, | Average, | High, | |
| (min) [2,8] [5,11] [8,14] Journey Low, Medium, High, Speed [9,21] [15,27] [21,33] (kmph) Travel cost Cheap, Moderate, High, (paise per [7,38.6] [22.8,54.4] [38.6,70] | level | [1,2] | [1.5,2.5] | [2,3] | |
| Journey Low, Medium, High, Speed (kmph) [9,21] [15,27] [21,33] Travel cost (paise per Cheap, (paise per Moderate, (paise per High, (paise per | Waiting time | Less, | Medium | More, | |
| Speed (kmph) [9,21] [15,27] [21,33] Travel cost (paise per (paise paise per (paise paise | (min) | [2,8] | [5,11] | [8,14] | |
| (kmph) Cheap, (paise per [7,38.6]) Moderate, [22.8,54.4] High, [38.6,70] | Journey | Low, | Medium, | High, | |
| Travel cost (paise per [7,38.6] [22.8,54.4] [38.6,70] | Speed | [9,21] | [15,27] | [21,33] | |
| (paise per [7,38.6] [22.8,54.4] [38.6,70] | (kmph) | | | | |
| " | Travel cost | Cheap, | Moderate, | High, | |
| km) | (paise per | [7,38.6] | [22.8,54.4] | [38.6,70] | |
| NIII) | km) | | | | |

Source: Author

• The rules created are purely based on people's perception on each attributes, where perceptions are obtained from bus passenger survey.

IF TRAVEL TIME IS "LOW" and TRAVEL COST is "LOW"

THEN PROBABILITY OF CHOOSING PT is " ? "

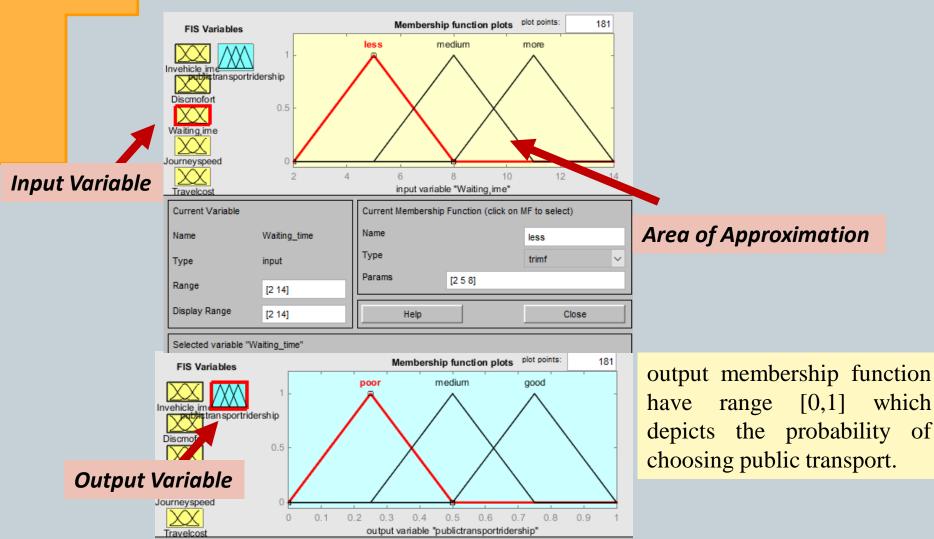
IF TRAVEL TIME IS "HIGH" and TRAVEL COST is "LOW"

THEN PROBABILITY OF CHOOSING PT is "?

IF TRAVEL TIME IS "HIGH" and TRAVEL COST is "HIGH"

THEN PROBABILITY OF CHOOSING PT is " ? "





Sample rules:

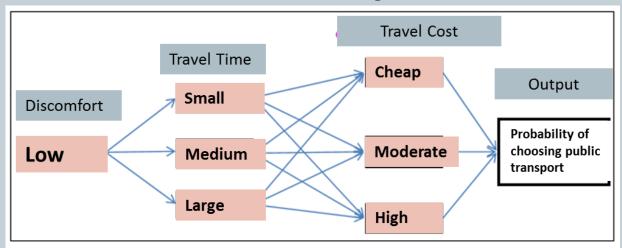
- 1. If (invehicle_time is small) and (Discomfort is low) then (public_transport_ridership is good)
- 2. If (invehicle_time is medium) and (Discomfort is low) then (public_transport_ridership is medium)
- 3. If (invehicle_time is large) and (Discomfort is high) then (public_transport_ridership is poor)



RULE BASE & VALIDATION

- Total 180 rules are generated in the fuzzy inference system.
- Validation of model using base data.
- Iterations are carried out by changing the membership functions and rules to reduce variations.
- In real world, 3-4 parameters influence the human psychology.

Combination of rules of one linguistic variable



Source: Author

For one variable: $12 \times 3 = 36$

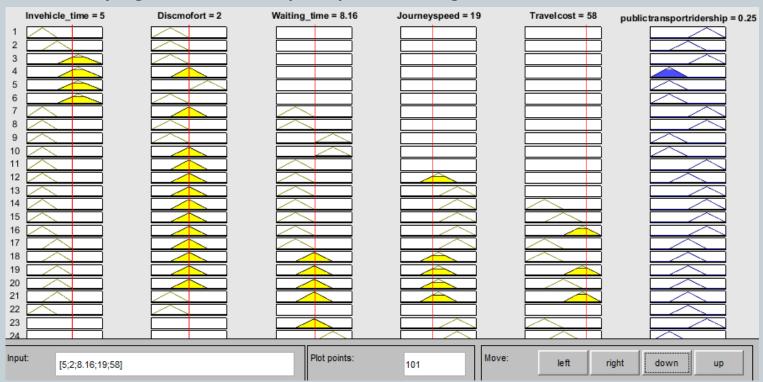
5 variables : $36 \times 5 = 180$ combinations



RULE BASE & VALIDATION

- Model validation is carried out through iterations.
- Deviation from the base data
- Deviation reduced by changing the membership function and rules accordingly.

Fuzzy logic based human perception model generated in MATLAB 2011



Source: Research output generated in MATLAB platform

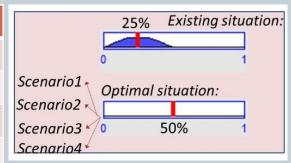


SCENARIO BUILDING

- Changing each attribute values, 4 scenario for optimal condition are obtained using fuzzy logic.
- These scenario are the optimal condition where public transport ridership will be 50%.
- These scenarios may help the decision makers to increase the ridership of public transport in respect to people's perception on mode choice.

Formulation of scenario using human perception model

| Scenario | | 2 | 3 | 4 |
|-----------------------------|----|----|-----|-----|
| | 5 | _ | 4 | 2 |
| Invehicle time (min per km) | 5 | 3 | 4 | 3 |
| Discomfort level | 3 | 2 | 1 | 1 |
| Waiting time (min) | 4 | 8 | 12 | 16 |
| Journey Speed (kmph) | 20 | 18 | 25 | 30 |
| Travel cost (Paise per km) | 58 | 20 | 100 | 125 |



Source: Output from the model



CONCLUSION

- With the help of fuzzy logic technique, a model has been developed to increase the ridership of public transport with specific reference to generalised cost.
- The usage of public transport increases with the change in the attributes from 25% to 50% with existing human perception captured through the primary survey.
- Worth mentioning factor is that the waiting time and the travel time holds highest priority for the commuters.
- Thus changing values for these attributes is largely reflecting the increase in ridership.
- Fuzzy logic based human perception model may help the transport authorities to focus special attention to improve up on the required area.
- Prioritization of best scenario can be done by applying it on ground.



REFERENCES

- 1. Amrita Sarkar, G. A. (2012). Application of fuzzy logic in transport planning. *International Journal on Soft Computing (IJSC)*, Vol.3,No.2.
- 2. Highways, M. O. (2013). *Road Transport Year Book 2011-2012*. New Delhi: Government of India.
- 3. KSUDP. (2003). *City Development Plan*. Thiruvananthapuram: Thiruvananthapuram municipality.
- 4. O.P, A. ((2006)). India Infrastructure Report, 6. *Urban Transport*, New Delhi: Oxford University Press.
- 5. Pradip sarkar, E. M. (2013). Development of fuzzy logic based mode choice model considering various public transport policy. *IJTTE*, 408-425.
- 6. Tharwat O. S. Hanafy, A. (2014). Identification of Uncertain Nonlinear MIMO Spacecraft Systems Using Coactive Neuro Fuzzy Inference System (CANFIS). *INTERNATIONAL JOURNAL OF CONTROL, AUTOMATION AND SYSTEMS*, VOL.3 NO.2.
- 7. Vythoulkas, P. C. (2003). Modeling discrete choice behavior using concepts from fuzzy set theory, approximate reasoning and neural networks. *Transportation Research Part C: Emerging Technologies*, 51-73.